

# Humpty Dumpty

## Lesson Plan

### Advanced Objective:

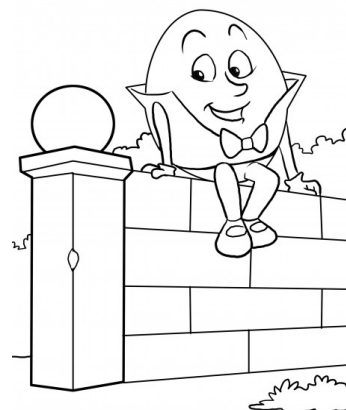
Retell a familiar story, changing key details, characters, and sequence of events.

Use a combination of drawing and writing to tell a familiar story in a different way. Examples: Humpty Dumpty, Jack and the Beanstalk, Three Little Pigs

### COS Objective:

With prompting and support, retell familiar stories, including key details. [RL.K.2]

Use a combination of drawing, dictating, and writing to narrate a single event or several loosely linked events, tell about the events in the order in which they occurred, and provide a reaction to what happened. [W.K.3]



### Resources:

#### Poem - Humpty Dumpty

Blymire, L, Jones, C, Brunner, T., Knauer, D. A.C.T. 1 Affective Cognitive Thinking:  
Thinking Strategies for the Gifted

### Materials:

Paper (folded in half, thirds, or quarters), crayons,

### Activity:

1. Read and act out Humpty Dumpty
2. Ask, "What if Humpty Dumpty sat on a bridge, how would it change the story?"  
Turn and talk.
3. Brainstorm a list of other places Humpty might sit. Make a list on the board.
4. Divide children into tiered or interest groups. Students will illustrate their story on folded storyboards with two, three, or four sections.
5. After children complete their storyboards, they will share their illustration with their small group peers.

### Assessment:

Pictorial Analogy of Humpty Dumpty Sat on a Wall